

### How Awesome is this Amazing Race: A Virtual Competition *Afternoon Experience*

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| <b>AUTHOR(S):</b>        | Brett Gurwitz, Elie Simon, Liora Bernstein  |
| <b>TOPIC (S)</b>         | Community Building  |
| <b>SUMMARY</b>           | In this amazing virtual race, we will compete in teams to accomplish a plethora of exciting challenges, from puzzles to trivia to tik tok dances and so much more. We will make new friends and work together to answer the question: “How awesome is this place?!”   |
| <b>GOALS:</b>            | Participants will: <ul style="list-style-type: none"> <li>● Bond with other Cornerstone Fellows</li> <li>● Learn fun, new ways to facilitate camp-wide activities</li> </ul>  |
| <b>AUDIENCE:</b>         | This program is great for all ages at camp & any group size   |
| <b>TIMING:</b>           | Afternoon Experience - 75 minutes <ul style="list-style-type: none"> <li>● 00:00-00:08 - Introductions, Welcome to this Amazing Race!</li> <li>● 00:08-01:08 - Off to the races</li> <li>● 01:08-01:15 - Wrap up, how to bring this back to camp</li> </ul>   |
| <b>APPENDICES:</b>       | <a href="#">Participant Guide</a>   |
| <b>MATERIALS NEEDED:</b> | Virtually, this program requires no materials.<br>In person, the following materials are required: <ul style="list-style-type: none"> <li>● Print out of a map of camp (1 per group)</li> <li>● Print out of clues and challenges (1 per location)</li> <li>● Pencils/pens</li> <li>● Paper for origami</li> <li>● Scissors</li> <li>● Random items for “sink or float”</li> <li>● Cucumbers</li> <li>● Cream Cheese</li> <li>● Leafy Greens</li> </ul> |
| <b>SET-UP DETAILS:</b>   | Virtually, this program should take place over zoom where the facilitators are comfortable creating & managing breakout rooms.<br><br>In person, this program requires that clues be placed at each area of camp that is on the map. There should be one central location where participants can meet up with the program facilitators to ask questions.  |

## **SESSION TIMELINE**

- 00:00-00:08 - Introductions, Welcome to this Amazing Race!
- 00:08-01:08 - Off to the races
- 01:08-01:15 - Wrap up, how to bring this back to camp

## **SESSION OUTLINE:**

00:00-00:08 - Session leaders introduce themselves and the session. The group will go through the participant guide instructions and session leaders will answer any questions that may arise. The group will then be split out into breakout rooms and have an hour to complete as many challenges as possible.

00:08-01:08 - During this time, groups will be going through the participant guide to complete as many challenges as they can. Facilitators will remain in the main room to answer any questions that may come up.

01:08-01:15 - All groups will come back into the main room and the winner of the Amazing Race will be announced! Facilitators will then lead a short discussion on how this virtual program can be translated to in-person camp.

## **BRINGING IT BACK TO CAMP & SHIFTING TO IN PERSON:**

Use this space to recommend possible adaptations, modifications, creative twists, or other suggestions.

In order to best adapt this program for in camp use we would suggest:

- Utilizing as many locations at camp as possible for groups to complete challenges and find clues
- Having groups of no more than 8 people so everyone feels like they're able to participate in the challenges