

<b>Name of Session:</b>	<b>3-Minute Walk Through: How to Determine if “It’s” Working in 3 Minutes or Less!</b>
<b>Instructor:</b>	Lori Rubin
<b>Core Curriculum Pillar:</b>	Leadership Development
<b>Website Description:</b> (Who, What, Why?)	This Leadership Development workshop will teach you how to look at an activity to see if the kids are engaged, the counselors are involved and the program is one that they’ll remember. No ho hum programming here! Any camper would benefit from awesome programming, right? Let me show you how to make sure that happens! We’ll do some simulations to see what works and what flops and how to see all that in three minutes or less!
<b>Age session is designed for:</b>	All Ages
<b>Outcomes:</b> What participants will be able to do at camp	What you learn from this workshop will allow you to see if your programs are working at camp. You will learn how to give feedback to those running programs as well as those bunk staff who might be assisting in other ways.
<b>Knowledge to be Acquired:</b>	How to look at a program and see what is working and what needs improvement in a matter of minutes.
<b>Jewish Texts and/or Contexts:</b>	<i>Who is wise? He who learns from everybody.</i> <i>Ben Zoma. Mishna: Avot 4.1.</i>
<b>Materials Needed:</b>	Three minute walk through form, Simulation cards, White board and markers
<p><b>Opening Activity</b> <span style="float: right;"><b>Time: 10 minutes</b></span>  Introductions and a blessing  <i>Baruch atah adonai eloheynu melech ha’olam asher kideshanu bemitzvotav vitzivanu la’asok b’tzurchei tzibur.</i>  Blessed are You, Lord our God, Source of Connection whose <i>mitzvot</i> add holiness to our lives and who commands us to work for the benefit of our sacred communities</p> <p><b>Step-by-Step Session Description</b> <span style="float: right;"><b>Time:</b></span></p> <ul style="list-style-type: none"> <li>• We will brainstorm ways to know if a program is running smoothly or not. <span style="float: right;">5-10 minutes</span></li> <li>• We will look at a three minute walk through form. <span style="float: right;">5-10 minutes</span></li> <li>• We will act out three scenarios and determine using the form if the program <span style="float: right;">20 minutes</span> is successful or not.</li> </ul> <p><b>Planning for Camp</b> <span style="float: right;"><b>Time:</b></span>  We will whip around the room and ask how this system might work in the <span style="float: right;">10 minutes</span>  setting of the participants.</p> <p><b>Closing Activity</b> <span style="float: right;"><b>Time: 15 minutes</b></span>  If you were going to tweet something you gained from this workshop, what would it be in 140 characters or less?</p>	
<b>Recommended Follow-Up:</b>	Set up a facebook page where participants can post what has worked for them and what needs improvement. We can all learn from each other in an ongoing way in this manner.



# **Three-Minute Havaya Walk Through**

Faculty Member / Scan Hinuch \_\_\_\_\_  
Eidah \_\_\_\_\_ Date \_\_\_\_\_

## **Camper Orientation to Havaya**

- Campers are on task.
- Many campers are off task

## **What's Happening?**

Content: (What?)  
\_\_\_\_\_

Context: (How?)  
\_\_\_\_\_

Location: (Configuration of campers?)  
\_\_\_\_\_

## **Walk the Walls**

- Student work is posted (anywhere in camp)
- The take-away is clear
- The information learned will be taken into other parts of camp

## **How is it Happening?**

- Are there any props or focus points?**

What kind of activity is it?

- Writing Activity
- Discussion
- Role Playing Activity
- Art activity
- Game
- Other \_\_\_\_\_

**What is the take away?**

## **Safety and Health**

- Space is clear
- Repairs Needed: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_
- Other: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## **Staff Support**

- Is the bunk staff supportive?
- Is the bunk staff/support staff involved and engaged?

Strategies for dealing with camper questions \_\_\_\_\_

Strategies for camper behaviors \_\_\_\_\_  
\_\_\_\_\_

*Who is wise? He who learns from everybody. Ben Zoma. Mishna: Avot 4.1.*